Advanced Graphics in R

Ryan Rosario

January 27, 2010



- Introduction
- 2 Intro to Customizing Graphics
- Overlays and Monitors
- Other Goodies: Math and Movies
- Conclusion



- Introduction
 - Early Days of R
 - Graphics Learning Curve
- 2 Intro to Customizing Graphics
- Overlays and Monitors
- 4 Other Goodies: Math and Movies
- Conclusion



Code for Graphics

The code to produce the graphics in this presentation is available at the following URL, for you to review at your leisure.

http://www.stat.ucla.edu/~rosario/scc/10w_agr_code.R

A copy of these slides (big) for following along is available at the following URL.

 $\verb|http://www.stat.ucla.edu/\sim|rosario/scc/10w_agr-big.pdf|$

A copy of these slides (handout) for printing at home is available at the following URL.

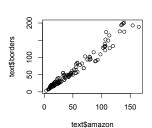
http://www.stat.ucla.edu/~rosario/scc/10w_agr.pdf



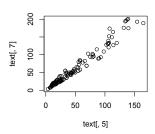
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Early Days with R

Using the plot command is so simple, but when first getting started with R, something like the following is discouraging...



plot(text[,4],text[,7])





So, What's Wrong with That?

• there is no title to introduce the graphic.



- there is no title to introduce the graphic.
- the axes refer to data frame dimensions, rather than the context of the data.



Intro

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- data points are too large as displayed.



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- data points are "clumped" which reduces signal to noise ratio in the plot.



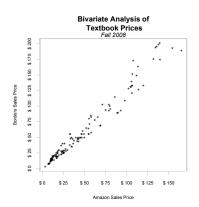
Intro

- there is no title to introduce the graphic.
- the axes refer to data frame dimensions, rather than the context of the data.
- data points are too large as displayed.
- data points are "clumped" which reduces signal to noise ratio in the plot.
- there may be multiple classes of data points.



Now What?

Of course it is possible to make beautiful graphics in R.





The Learning Curve

...but at first it requires a lot of work!

```
plot(text[,5],text[,7],main="Bivariate Analysis of
2 \n Textbook Prices",xlab="Amazon Sales Price",ylab=
       "Borders Sales Price", pch='*', xaxt="n", yaxt="n"
       ,cex.lab=0.75,box=FALSE,bg="grey")
  mtext("Fall 2008",3,font=3)
  axis(1, at = seq(0, 200, 25), paste("$", seq(0, 200, 25)),
       cex.axis=0.75,col="grey")
  \underline{axis}(2, at = \underline{seq}(0, 200, 25), \underline{paste}("\$", \underline{seq}(0, 200, 25)),
       cex.axis=0.75,col="grey")
  axis(c(3:4),col="grey",tick=FALSE,labels=FALSE)
  box("plot",col="grey")
```

Ouch...

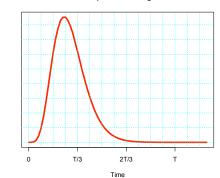


Effort

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The Learning Curve

The R Graphics Learning Curve





- 1 Introduction
- Intro to Customizing Graphics
 - par
 - Histograms: Not Just a Plot!
 - Manipulating Axes
 - Plot Types
 - Line Width
 - Color
- Overlays and Monitors
- 4 Other Goodies: Math and Movies
- Conclusion



In Intermediate Graphic in R we have already seen some ways to customize graphics:

col lines
main density
pch boxplot
legend bwplot
pie levelplot
hist curve
abline lwd

add
identify
ts
mvtsplot
xyplot
map
points

wireframe drape color.palette contour scatterplot.matrix persp

We will skip most of these, and review some of them here.



The par Command

Graphics options can be passed directly to par, or to higher level plotting functions.

```
par(..., no.readonly = FALSE)
<highlevel plot> (..., <tag> = <value>)
```

We will stick with the second method for now. We will discuss the first method later.



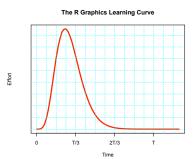
The par Command

We use a graphics parameter by calling plot, or one of its friends (hist, boxplot etc.) with a comma separated list of *named* options.

The above plot command contains the following parameters: xlab, ylab, pch, xaxt, yaxt, cex.lab, box.



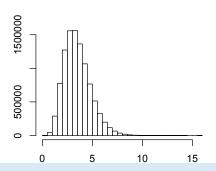
There is a lot of material, so let's start with an example and see where it takes us. Let's look at the Learning Curve graphic.



This graphic is an example of how I can express this trend using the graphical parameters in R.

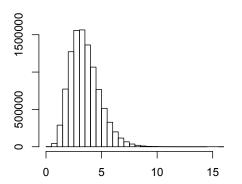


First, I generated 100,000 random numbers from a gamma distribution with k=7 and $\theta=2$ to construct this "trend." The histogram below displays the gamma distribution.





I suppress the default axis labels and default plot title by passing an empty string "" to some graphical parameters.





But this is not the type of graphic I want. Instead, I want to plot the density using a curve. We could use density or dgamma, but let's work with the histogram. A histogram is an *object* of type hist. We can see what goodies this object contains using the attributes function.

```
1 attributes(hist(my.gamma))
```

\$names

```
[1] "breaks" "counts" "intensities"

"density" "mids" "xname" "equidist"
```

\$class

[1] "histogram"



Extracting Information from hist

hist(my.gamma,plot=FALSE)\$counts returns a vector of counts for each bin in the histogram, and I use this as the y axis. The number of bins in the histogram can be modified by adding the parameter br to the hist call.

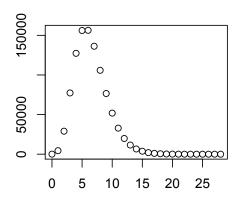
```
1  y <- hist(my.gamma,plot=FALSE)$counts
2  #plot=FALSE suppresses plot, constructs object
3  x <- seq(0, length(y)-1)
4  #I used seq to create a dummy axis.
5  plot(x,y,xlab="",ylab="", main="")</pre>
```

The number of bins (or *breaks*) can be controlled using the br parameter in the hist call.



An Aside: Extracting Information from hist

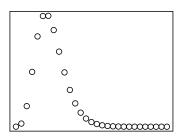
Let's check our progress...





Manipulating Axis

Recall that my x axis has no units and currently does not make sense, so let's replace it with something more appropriate. First we must remove it. Also, my y axis really has no practical meaning, so let's just remove it altogether.





Manipulating Axis

We can then add back new axes that look how we want using axis.

- can put labels at specific places on the x axis using the at parameter can
- ② can give these tick marks labels given in parameter labels.
- the first parameter in axis indicates where to put the axis.

The side Argument (first argument of axis)

1 = bottom (x), 2 = left (y), 3 = above, 4 = right works for other functions such as mtext.



Manipulating Axis

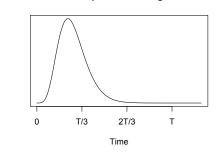
```
1 #Learning Curve graphic
2 y <- hist(my.gamma, br=100, plot=FALSE) $counts
3 x <- seq(0, max(my.gamma), length=length(y))</pre>
plot(y~x,xlab="Time",ylab="Effort",xaxt="n",
        yaxt="n", main="The R Graphics Learning
        Curve")
5 \underline{\text{axis}}(1, \text{at} = \underline{\text{seq}}(0, \underline{\text{max}}(x), \underline{\text{length}} = 4), \underline{\text{labels}} = \underline{c}(0, \underline{\text{max}}(x), \underline{\text{length}} = 4)
       T/3","2T/3","T"))
6 #Cyan grid.
7 abline(v=seq(0,max(x),length=15),lty=3,col="
        cvan")
8 abline(h=seq(0,max(y),length=15),lty=3,col="
        cvan")
```

Some More Tinkering: Plot Types

Effort

We can create a continuous curve by simply changing the plot type to type="1".

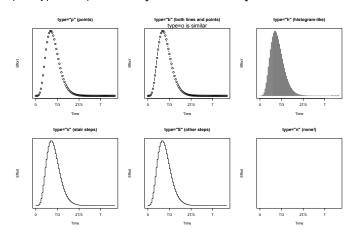
The R Graphics Learning Curve





Some More Tinkering: Plot Types

Note: plot types are part of the plot function, not par.



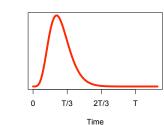


Some More Tinkering: Line Width and Color

We can change the line width using the 1wd parameter. 1wd defaults to 1, and larger integer values provide thicker lines. I use 1wd=4.

We can also change the color of the line using the col parameter. I use col="red", a named color.

The R Graphics Learning Curve





Color

Colors can be specified by name (i.e. "red"), by palette code (i.e. 10), or by RGB content #10AF09.

A full list of color names is available using the colors() command. We can also convert a color name into its corresponding RGB value using the col2rgb function.

A full index of R colors can be found at http://research.stowers-institute.org/efg/R/Color/Chart/. You can create your own index by using the following command:

```
1 source("http://research.stowers-institute.org
    /efg/R/Color/Chart/ColorChart.R")
```

Color - Palette Codes

R colors -- Sorted by Hue, Saturation, Value

	450			000		000		001		005	150	000		0.07		000		000		070		031		0310
								264																2/2
								169										174					284	177
								289				291			Selection 1		186	294	187	295	188	296	189	297
190	298	10.00	299		300	Selection 2	301	126	127	194	302	195	303	196	304	197	305	198	306	199	307	200	308	201
309	202	-	203					313													_		213	
214								218								221				223			332	
333								336																
								140																
							251	359								605								404
_		374			32	36	33	35	34	133						556							480	
481	483				631			61	59	58						507				-	504		424	
428	427	587	586	585	584	588	579	580	54	55	53	52	56		582	581		573	532	533	530			621
624	622	535	623	92	94	93	91	449	22	19	20	21	90	6	4	41	5	39	38	40	23	37	3	620
7	487	485	486	25	489		529	484		498		502	650		646	492	647	649	648	138	76	77	78	79
75	151	147	148	149	150	63	64	65	66	412	411	413	414	146	67	410	142	143	145	144	396	397	394	395
382	513	386	383	385	384	398	83	381	380	377	378	379	18	443	444	445	446	447	415	656	655	654	652	653
497	494	493	495	496	657	85	86	89	87	88	259	47	48	50	51	49	393	366	365	362	363	364	102	103
104	105	106	514	417	516	517	518	515	139	448	81	258	257	256	254	255	576	575	574	578	577	472	612	614
613	610	611	478	474	11	460	8	9	10	12	635	429	475	17	16	13	14	15	405	406	407	408	409	519
523	520	522	521	108	113	110	109	111	112	72	74	71	70	68	69	114	42	639	637	638	636	46	44	45
43	546	403	399	124	400	401	121	122	125	123	402	589	433	432	431	434	430	592	590	591	593	617	618	615
616	619	2	131	128	129	130	132	436	437	599	604	602	600	601	603	442	441	440	438	439	62	565	564	563
562	566	141	387	477	490	491	30	73	29	461	28	26	27	597	595	594	598	435	596	107	473	471	469	470
467	468	548	31	549	550	551	547	99	97	96	95	98	115	465	464	463	466	462	629	625	628	626	627	545
542	544	543	541	640	84	454	453	452	450	451	512	508	511	509	510	641	459	476	458	457	456	120	118	116
117	119	367	371	368	369	645	642	643	644	370	392	455	390	391	388	389	525	524	527	526	528	540	538	539
537	536	419																						



Color - Sample Index¹

127	alingrey	*696969			105	1//	gray24	#3D3D3D	61	61	61
128	dodgerblue	#1E90FF	30	144	255	178	gray25				
129	dodgerblue1	#1E90FF	30	144	255	179	gray26	#424242			
130	dodgerblue2	#1C86EE	28	134	238	180	gray27	#454545	69	69	69
131	dodgerblue3	#1874CD	24	116	205	181	gray28	#474747	71	71	71
132	dodgerblue4	#104E8B			139	182	gray29	#4A4A4A	74	74	74
133	firebrick	#B22222	178	34	34	183	gray30	#4D4D4D	77	77	77
134	firebrick1	#FF3030	255	48	48	184	gray31	#4F4F4F	79	79	79
135	firebrick2	#EE2C2C	238	44	44	185	gray32	#525252	82	82	82
136	firebrick3	#CD2626	205	38	38	186	gray33	#545454	84	84	84
137	firebrick4	#8B1A1A	139	26	26	187	gray34	#575757	87	87	87
138	floralwhite	#FFFAF0	255	250	240	188	gray35	#595959	89	89	89
139	forestgreen	#228B22	34	139	34	189	gray36	#5C5C5C	92	92	92
140	gainsboro	#DCDCDC	220	220	220	190	gray37	#5E5E5E	94	94	94
141	ghostwhite	#F8F8FF	248	248	255	191	gray38	#616161	97	97	97
142	gold	#FFD700	255	215	0	192	gray39	#636363	99	99	99
143	gold1	#FFD700	255	215	0	193	gray40	#666666	102	102	102
144	gold2	#EEC900	238	201	0	194	gray41	#696969	105	105	105
145	gold3	#CDAD00	205	173	0	195	gray42	#6B6B6B	107	107	107
146	gold4	#8B7500	139	117	0	196	gray43	#6E6E6E	110	110	110
147	goldenrod	#DAA520	218	165	32	197	gray44	#707070	112	112	112
148	goldenrod1	#FFC125	255	193	37	198	gray45	#737373	115	115	115
149	goldenrod2	#EEB422	238	180	34	199	gray46	#757575	117	117	117
150	goldenrod3	#CD9B1D	205	155	29	200	gray47	#787878	120	120	120



 $^{^{1}\}mathrm{Image}$ from Earl F. Glynn, Stowers Institute for Medical Research http://research.stowers-institute.org/efg/R/Color/Chart/ColorChart.pdf

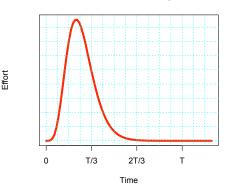
Final Result

After some last few touches using abline covered in the previous minicourse, we get the following code:



Final Result

The R Graphics Learning Curve

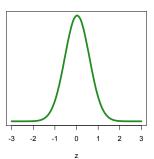




Exercise 1

Create a plot of the normal distribution. The curve should be thicker than the default, should be colored *Forest Green* (Hint: go 3 slides back). The x axis should represent z scores, and the y axis should be blank. Add the title "My Normal Distribution", add a label to the x axis "z" and leave the y axis blank.

My Normal Distribution





my.norm <- rnorm (10000000,0,1)

Exercise 1 Solution

```
2 #easiest to use standard normal!
  #large number makes the curve smooth.
3
   y <- hist(my.norm, br=100, plot=FALSE) $ counts
  #dummv x axis.
   x \leftarrow seq(-3,3,length=length(y))
   x.ticks \leq seq(-3,3,1)
   #Can specify the color in many different ways:
  #With color name string
10 plot(y~x,type="l",lwd=4,col="forestgreen",yaxt="n",xaxt="
       n",xlab="z",ylab="",main="My Normal Distribution")
   #With palette code
11
  plot(y~x,type="1",lwd=4,col=139,yaxt="n",xaxt="n",xlab="z
12
       ",ylab="",main="My Normal Distribution")
  #Or with RGB color content
13
14
  plot(y_x, type="1", lwd=4, col="#228B22", yaxt="n", xaxt="n"
       xlab="z",ylab="",main="My Normal Distribution")
  axis(1,at=x.ticks,labels=x.ticks)
15
```

Exercise 1 Solution: Is there a Better Way?

Yes! Instead of using the features of the hist object, we can construct the normal distribution directly using the dnorm function

```
1 x <- seq(-3,3,by=0.01)
2 plot(dnorm(x)~x,type="l",...)</pre>
```

and then we do not need to fudge the x axis. Or even better,

```
curve(dnorm(x),...)
```



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 - Example Dataset
 - Using Multiple Plotting Windows
 - Multiple Plots in One Plotting Window
 - Multiple Plots in One Plot Frame
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- Conclusion



Data for this Example

These two datasets come from Facebook. Each dataset contains information about users during two time periods: 2007 and 2009.

```
group.1 <- read.csv("http://www.stat.ucla.edu
    /~rosario/scc/facebook-2007.csv",
    header=TRUE)
group.2 <- read.csv("http://www.stat.ucla.edu
    /~rosario/scc/facebook-2009.csv",
header=TRUE)</pre>
```



Monitors/Plotting Windows

When we execute plot (or similar), a new graphics window pops up. If we execute plot again, the current graphic is replaced with a new graphic. We can also *open a new window* for the new plot instead, using dev.new

We can can specify the height and width in inches of the new plotting window. This is good when we want to produce several graphics with identical dimensions.



Using Multiple Plotting Windows

```
dev.new(height=4,width=4)
plot(group.1$Wall.Posts~group.1$Friends,pch='.',
    main="Facebook 2007",xlab="Friends",ylab="Wall
    Posts")
dev.new(height=4,width=4)
plot(group.2$Wall.Posts~group.2$Friends,pch='.',
    main="Facebook 2009",xlab="Friends",ylab="Wall
    Posts")
```



Multiple Plots in One Plotting Window

Multiple Plots in one Plotting Window

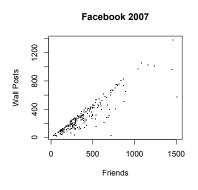
Calling par(mfrow(c(m,n))) will produce a display containing m rows and n columns, and plots will appear row-wise, from left to right. (mfcol is similar except plots appear column-wise, from top to bottom, and then right.)

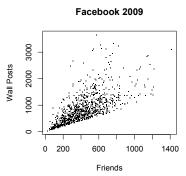
```
par(mfrow=c(1,2))
plot(group.1$Wall.Posts~group.1$Friends,pch='.',
    main="Facebook 2007",xlab="Friends",ylab="Wall
    Posts")

plot(group.2$Wall.Posts~group.2$Friends,pch='.',
    main="Facebook 2009",xlab="Friends",ylab="Wall
    Posts")
```



Multiple Plots in one Plotting Window







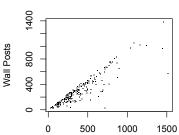
Multiple Plots in One Plotting Window

Two Plots for the Price of One

We can also plot both datasets on the same plot. First, construct a plot for the first graphic.

```
plot(group.1$Wall.Posts~group.1$Friends,pch='.',
    main="Facebook 2007 vs. 2009",xlab="Friends",
    ylab="Wall Posts")
```

Facebook 2007 vs. 2009





Two Plots for the Price of One

Recall that once a plot is constructed, the plot will be replaced if we construct another one. Instead, we need to overlay another plot on top of this one. To add more data onto this plot, use the points function.

x and y are vectors containing the x and y coordinates of the values to overlay.

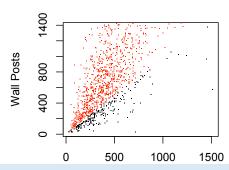


Multiple Plots in One Plot Frame

Two Plots for the Price of One

- plot(group.1\$Wall.Posts~group.1\$Friends,pch='.',main=" Facebook 2007 vs. 2009", xlab="Friends", ylab="Wall Posts")
- points (group.2\$Wall.Posts group.2\$Friends,pch='.',col=" red")

Facebook 2007 vs. 2009



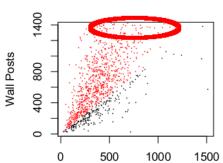


Two Plots for the Price of One

But, there's a problem...

Data points are truncated on the plot, because the new points were laid on top of the existing coordinate system...

Facebook 2007 vs. 2009





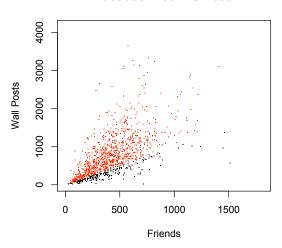
Two Plots for the Price of One

We can fix this problem by expanding the axes using xlim and/or ylim, using something like the following:

```
plot (group . 1 $ Wall . Posts ~ group . 1 $ Friends , pch = ' . ' ,
      main="Facebook 2007 vs. 2009", xlab="Friends",
      ylab="Wall Posts", xlim=c(0, max(group.2$Friends)
      +400), ylim=c(0, max(group.2$Wall.Posts)+500))
2 #Set the coordinate system w/r/t the dataset that
      exceeds the bound.
  points(group.2$Wall.Posts~group.2$Friends,pch='.',
      col="red")
```



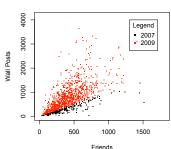
Facebook 2007 vs. 2009





We can also add a legend to the plot. The first two parameters are the x and y locations of the legend with respect to the data. The third parameter is a vector containing the text labels in the legend. col indicates the colors of the items in the key, pch indicates the character to use for the key and pt.cex blows up the points by a factor of 5, so they are visible. inset pushes the legend box a bit further into the plot.

Facebook 2007 vs. 2009



```
legend (1300, 4000, c (2007,2009),
    col=c("black","red"),
    pch=c('.','.'), inset=1,
    title="Legend", pt.cex=5)
```



Multiple Plots in One Plot Frame

Exercise 2

Load in the UCLA textbook price comparison data from http://www.stat.ucla.edu/~rosario/scc/textbooks.csv It is a CSV file with a header. Plot the Amazon list price vs. the Amazon sales price and Amazon list price vs. Barnes & Noble price on the same plot. Use different plotting symbols for Amazon and Barnes and Noble. Add a grey dashed line (Hint: ?abline) representing the location on the plot where the sales price of a book is equal to the list price. Highlight in red those Amazon books that differ from the Amazon list price by more than 25%. Label the plot and the axes.



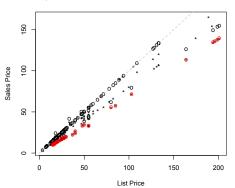
Solution Exercise 2



Multiple Plots in One Plot Frame

Solution Exercise 2

Comparison of UCLA Textbook Prices: Amazon vs. BN





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 - Math Typesetting in Graphics
 - Writing Plots to Disk
 - Movies
- Conclusion



Integrals

In this section we will take a look at using math typesetting in graphics as well as constructing a movie displaying changes over time graphically.

Task: Consider the Riemann integral, or definite integral, of the function $f(\theta) = \cos^3 \theta d\theta$ can be defined as

$$\int_{-\frac{\pi}{2}}^{\frac{\pi}{2}} \cos^3 \theta \, d\theta$$

That is, we can fill attempt to fill the area under the curve with a bunch of rectangles of some width. As the width of these little rectangles goes to zero, we have can fill the area under the curve up to the curve.

The curve Function

First, we need to plot the curve $\cos^3 \theta d\theta$. To do this, we use the curve function. Let's exclude all plotting options for now.

curve and plot

curve acts like plot. It generates a **new** plotting window. To overlay a curve on an existing plot, we need to add the parameter add=TRUE to the call to curve.



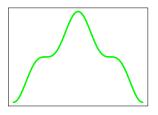
The curve Function

curve has a few different options than plot.

- expr is an expression in terms of x, OR, a function f
- from is a the minimum value of x to be plotted.
- to is the maximum value of x to be plotted.
- n is the number of data points to plot, defaults to 101.
- the other options have been covered.



What we Need to Do...



- add a title
- add axes
- add axis labels
- overlay bounds for the definite integral, $-\frac{\pi}{2}$ to $\frac{\pi}{2}$.



Math Typesetting in Graphics

Math Typesetting in Graphics: Some Functions

Our title will be:

Computing the Integral
$$\int_{-\frac{\pi}{2}}^{\frac{\pi}{2}} \cos^3 \theta \, d\theta$$

Enclose *anything* that may contain math text in the expression function. To concatenate text with a math object, use the paste function.



Math Typesetting in Graphics: Some Functions

The symbol function takes its parameter and prints it as a symbol (i.e. symbol (theta) displays as θ).

The plain function takes its parameter and prints it as standard text.

Some valid expressions are on the next slide, and can be generated using demo(plotmath).



Math Typesetting in Graphics: Options

Arithmetic Operators		Radicals	
x + y	x + y	sqrt(x)	√x
	x - y		¥x
	xy	Relations	
	×/y	x == y	x = y
	x ± y		x ≠ y
	x + y		x < y
	x×y	x <= y	x≤y
	x·y		x > y
	- x	x >= y	x ≥ y
	+ X		x – y
Sub/Super	Sub/Superscripts		x = y
x[i]	X,	x %==% y	x = y
	x ²		x ∝ y
Juxtaposition		Typeface	
x * y	xy	plain(x)	х
	xyz		x
Lists		bold(x)	x
list(x, y, z)	x, y, z	bolditalic(x)	x
			×

Ellipsis		Arrows	
	x ₁ ,, x _n	x %<->% y	x ↔ y
	$\mathbf{x}_1 * \cdots * \mathbf{x}_n$	x %->% y	x → y
	$\mathbf{x}_1, \cdots \!, \mathbf{x}_n$	x %<-% y	x ← y
	X1 + + Xn	х %ир% у	x † y
Set Relations		x %down% y	x↓y
x %subset% y	x⊂y	x %<=>% y	X ↔)
	x⊆y	x %=>% y	x ⇒ y
	x⊃y	x %<=% y	x ← y
	x⊇y	x %dblup% y	x↑y
	x⊄y	x %dbldown% y	x ll y
	x∈y	Symbolic N	lames
	x∉y	Alpha - Omega	Α – Ω
Accents		alpha - omega	cx = es
hat(x)	Ř	phi1 + sigma1	φ+5
	¥	Upsilon1	Υ
	Ř	infinity	00
	xy	32 * degree	32*
widehat(xy)	хŷ	60 * minute	60'
widetilde(xy)	Σÿ	30 " second	30"

(a)

(b)



Math Typesetting in Graphics

Math Typesetting in Graphics: Options

Style	
displaystyle(x)	x
textstyle(x)	x
scriptstyle(x)	×
scriptscriptstyle(x)	×
Spacing	
x ~ ~v	x v

x + phantom(0) + y	x+ +y	
x + over(1, phantom(0))	x+-	
Fraction	s	
frac(x, y)	x y	
over(x, y)	x y	
atop(x, y)	x y	

Big Operators		
sum(x[i], i = 1, n)	$\sum_{i}^{n}x_{i}$	
prod(plain(P)(X == x), x)	$\prod_{x} P(X = x)$	
integral(f(x) * dx, a, b)	$\int_a^b f(x)dx$	
union(A[i],i == 1,n)	Ü.A,	
intersect(A[i], i == 1, n)	ΩA	
lim(f(x), x %->% 0)	$\lim_{x\to 0} f(x)$	
$min(g(x), x \ge 0)$	$\min_{x \approx 0} g(x)$	
	infS	
sup(S)	sup S	



(c)

(d)

Math Typesetting in Graphics

Math Typesetting in Graphics: Options

Grouping		
(x ÷ y) * z	(x + y)z	
x^y + z	$x^y + z$	
$x^{\wedge}(y + z)$	x ^(y+z)	
x^{y + z}	x ^{y+z}	
group("(", list(a, b), "]")	(a, b]	
bgroup("(", atop(x, y), ")")	(x)	
group(Iceil, x, rceil)	[x]	
group(Ifloor, x, rfloor)	[x]	
group(" ", x, " ")	x	





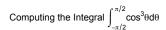
Using the tables from the previous slides, we can produce the plot title, using the main parameter. Here I store the syntax for the title in a variable called my.title.

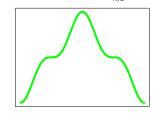
Producing axis labels is easier. I store axis labels in the variables x.label and y.label.

```
1 x.label <- expression(symbol(theta))
2 y.label <- expression(plain(cos)^3*symbol(theta))</pre>
```

Now I can pass the variables my.title, x.label, y.label as the values for the main, xlab and ylab parameters respectively.

Now we have





(



Math Typesetting in Graphics

Now, we need to think about adding back the axes, but let's use the common values of θ for trigonometric functions. For this function, the y axis does not have any special values (but if you're ambitious, you can add the more complicated values to the y axis).

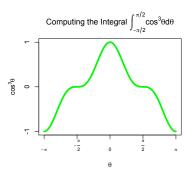
Let's store the ticks we want to use for the x and y axes:

- x.tick.locations $\leq \frac{1}{2} \frac{\text{seq}}{1} (-\text{pi},\text{pi},\text{pi}/2)$
- 3 #y axis is even easier.
- 4 y.tick.locations $\leq -c(-1,0,1)$
- 5 y.tick.<u>labels</u> <- y.tick.locations</p>



Now, we can add back the axes:

- axis(1,at=x.tick.locations,labels=x.tick.labels, 1 cex.axis=0.5)
- axis(2,at=y.tick.locations,labels=y.tick.labels, cex.axis=0.5)





Math Typesetting in Graphics

Using cex and Friends

If the tick labels are too large for your liking, you can shrink them using the cex.axis parameter. The value of this parameter is the percentage of the current object size. To shrink, set cex.axis less than 1, and to enlarge, set greater than 1.

Other Variants of cex

cex controls all text and symbols. cex.lab controls axis labels (xlab and ylab), cex.main controls the size of the title of the plot, and cex.sub controls the size of the subtitle of the plot.



Math/Movies

The segments Function

Using segments, we can draw a line segments from a point (x_0, y_0) to another point (x_1, y_1) .

I added dashed lines in grey for to denote the limits of integration.

```
segments (-pi/2, -1, -pi/2, 0, lty=2, col="grey")
```

1ty controls the line type. Note that segments is similar to lines.



Math/Movies

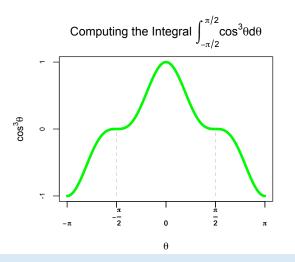
Line Types: 1ty

The 1ty parameter is a number or string representing the type of line to draw.

- 0, "blank"
- 1, "solid"
- 2. "dashed"
- 3, "dotted"
- 4, "dotdash"
- 5, "longdash"
- 6, "twodash"



The Final Integral Graphic





The Final Integral Graphic



Integration: The Movie

First, wrap the mega-code for my plot into a function called my.plot. It takes a parameter i representing the current iteration.

```
my.plot <- function(i) {</pre>
  curve(f, from=-pi, to=pi, n=10000, lwd=4, col="green", xaxt="n"
       , yaxt="n", main=my.title, xlab=x.label, ylab=y.label)
  axis(1,at=x.tick.locations,labels=x.tick.labels,
                                                          cex.
       axis=0.5)
  axis(2,at=y.tick.locations,labels=y.tick.labels, cex.
       axis=0.5)
  segments(-pi/2,-1,-pi/2,0,lty=2,col="grey")
  segments(pi/2,-1,pi/2,0,lty=2,col="grey")
  e \leftarrow (pi/4)*(1/(2**i))
  rect(-pi/2+e*seq(0,(2**(i+2))-1),f(-pi),-pi/2+e*seq(1,(2))
       **(i+2))),f(-pi/2+e*seq(1,(2**(i+2)))),col="black")
9
```



Integration: The Movie

Next, I will call this function in a loop...

```
setwd(tempdir()) #set working dir to a temp
      directory.
   for (i in 1:5) {
     filename <- paste("plot",i,".jpg",sep="")
3
     #Create a JPEG with name "filename"
4
     jpeg(file=filename)
5
     #make a "frame" (one plot)
6
     my.plot(i)
7
     #turn the device off
8
     dev.off()
9
10
```

Instead of jpeg, you can also use png, tiff, gif etc. They all have similar options. pdf is a bit different...



Producing Graphics on Disk rather than Screen

In the previous slide we construct JPEGs for each frame in the movie using the jpeg function. We can also print a graphic to disk rather than to the screen. This is commonly done to create PDFs.

```
pdf(file="mypdf.pdf", height=7, width=7, onefile=TRUE)
  #height and width specify size of graphic, in
      inches.
 #onefile=TRUE - all plots will be in same file
      instead of multiple files.
 #execute your plotting commands here...
 plot(1:10,1:10)
 #turn the plotting "device" off.
7 dev.off()
  #like closing a file in a programming language.
```



Then, to stitch together the plot frames into a movie, I use the following code from the rgl library help.

This function deletes (unlink) file plot.mpg if it exists. Then system executes the string passed to it, as if it were typed at the command line.

Caveat

This is only known to work on Unix, Linux and MacOS X systems containing the ImageMagick package as well as the ffmpeg package.



It's Show Time!

We can call make.mov to create the movie on disk. Then, open it using the OS.

make.mov()



Alternatives for Movies

My solution is rather primitive. There are packages that can produce animations or movies in R, that may be cross-platform.

- write.gif in package caTools
- animation package on CRAN.
- EBImage pacakge in BioConductor

For more information, check out a related question on StackOverflow.com

```
http://stackoverflow.com/questions/
     1298100/creating-a-movie-from-a-series-of-plots-in-r
```



- Introduction
- Intro to Customizing Graphics
- Overlays and Monitors
- 4 Other Goodies: Math and Movies
- 6 Conclusion



R Graph Gallery

http://addictedtor.free.fr/graphiques/





R Graphics Gallery

http://research.stowers-institute.org/efg/R/





Statistics with R

http://zoonek2.free.fr/UNIX/48_R/all.html



Here are the notes I took while discovering and using the statistical environment R. However, I do not claim any competence in the domains I tackle: I hope you will find those notes useful, but keep you eyes open - errors and bad advice are still lurking in those pages.

Should you want it, I have prepared a quick-and-dirty PDF version of this document

The old, French version is still available, in HTML or as a single file

You may also want all the code in this document

- al methods: Around Principal Component Analysis (PCA)



StackOverflow





Thank you for your attention!

